

Relaxed Multiplication

using

the Middle Product



BY

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Outline



1. The zealous approach
2. The lazy approach
3. The relaxed approach
4. The middle product
5. Relaxed multiplication with a fixed series
6. Applications



1. The zealous approach



Multiplication of formal power series

$$\text{Input : } \begin{cases} f = f_0 + \cdots + f_{n-1} z^{n-1} \\ g = g_0 + \cdots + g_{n-1} z^{n-1} \end{cases}$$

$$\text{Output : } h = h_0 + \cdots + h_{n-1} z^{n-1} = fg + O(z^n).$$

Classical multiplication algorithms

- Naive multiplication: $O(n^2)$.
- Divide & conquer: $O(n^{\log_2 3})$.
- F.F.T. multiplication: $O(n \log n \log \log n)$.



2. The lazy approach



Principle

Consider the power series as flows of coefficients. The coefficients are computed one by one and at each step we only perform the strictly necessary operations.

Implementation

A formal power series f is an algorithm which takes nothing input and outputs its first coefficient f_0 and the “remainder” $(f - f_0)/z$.

Important consequence

We compute $(fg)_n$ as soon as f_0, \dots, f_n and g_0, \dots, g_n are known. In particular, f_{n+1} and g_{n+1} may depend on $(fg)_0, \dots, (fg)_n$.



The lazy approach II



Application

Computing the exponential $g = e^f$ of a series f by

$$g = \int f' g.$$

Disadvantage

Impossible to use F.F.T. or divide & conquer multiplication.



3. The relaxed approach



Idea : anticipation \longrightarrow acceleration

Naive algorithm

g_2			
g_1			
g_0	0		
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = f_0 g_1 + f_1 g_0.$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$

Relaxed algorithm

g_2			
g_1			
g_0	0		
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = (f_0 + f_1)(g_0 + g_1) - f_0 g_0 - f_1 g_1$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$



3. The relaxed approach



Idea : anticipation \longrightarrow acceleration

Naive algorithm

g_2			
g_1	1		
g_0	0	1	
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = f_0 g_1 + f_1 g_0.$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$

Relaxed algorithm

g_2			
g_1			
g_0	0		
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = (f_0 + f_1) (g_0 + g_1) - f_0 g_0 - f_1 g_1$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$



3. The relaxed approach



Idea : anticipation \longrightarrow acceleration

Naive algorithm

g_2	2		
g_1	1	2	
g_0	0	1	2
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = f_0 g_1 + f_1 g_0.$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$

Relaxed algorithm

g_2			
g_1			
g_0	0		
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = (f_0 + f_1) (g_0 + g_1) - f_0 g_0 - f_1 g_1$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$



3. The relaxed approach



Idea : anticipation \longrightarrow acceleration

Naive algorithm

g_2	2		
g_1	1	2	
g_0	0	1	2
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = f_0 g_1 + f_1 g_0.$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$

Relaxed algorithm

g_2			
g_1			
g_0	0		
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = (f_0 + f_1) (g_0 + g_1) - f_0 g_0 - f_1 g_1$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$



3. The relaxed approach



Idea : anticipation \longrightarrow acceleration

Naive algorithm

g_2	2		
g_1	1	2	
g_0	0	1	2
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = f_0 g_1 + f_1 g_0.$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$

Relaxed algorithm

g_2			
g_1	1	1	
g_0	0	1	
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = (f_0 + f_1) (g_0 + g_1) - f_0 g_0 - f_1 g_1$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$



3. The relaxed approach



Idea : anticipation \longrightarrow acceleration

Naive algorithm

g_2	2		
g_1	1	2	
g_0	0	1	2
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = f_0 g_1 + f_1 g_0.$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$

Relaxed algorithm

g_2	2		
g_1	1	1	
g_0	0	1	2
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = (f_0 + f_1)(g_0 + g_1) - f_0 g_0 - f_1 g_1$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$



3. The relaxed approach



Idea : anticipation \longrightarrow acceleration

Naive algorithm

g_2	2		
g_1	1	2	
g_0	0	1	2
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = f_0 g_1 + f_1 g_0.$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$

Relaxed algorithm

g_2	2		
g_1	1	1	
g_0	0	1	2
\times	f_0	f_1	f_2

- 0 $h_0 = f_0 g_0.$
- 1 $h_1 = (f_0 + f_1)(g_0 + g_1) - f_0 g_0 - f_1 g_1$
- 2 $h_2 = f_0 g_2 + f_1 g_1 + f_2 g_0.$



Divide & conquer algorithm



The divide & conquer algorithm is “essentially relaxed”: the formula for h_k only depends on f_0, \dots, f_k and g_0, \dots, g_k .

Example : multiplication at order 4

- $h_0 = f_0 g_0$;
- $h_1 = (f_0 + f_1) (g_0 + g_1) - f_0 g_0 - f_1 g_1$;
- $h_2 = (f_0 + f_2) (g_0 + g_2) - f_0 g_0 - f_2 g_2$;
- $h_3 = (f_0 + f_1 + f_2 + f_3) (g_0 + g_1 + g_2 + g_3) - (f_0 + f_1) (g_0 + g_1) - (f_2 + f_3) (g_2 + g_3) + f_0 g_0 + f_1 g_1 + f_2 g_2 + f_3 g_3$;
- $h_4 = (f_1 + f_3) (g_1 + g_3) - f_1 g_1 - f_3 g_3$;
- $h_5 = (f_2 + f_3) (g_2 + g_3) - f_2 g_2 - f_3 g_3$;
- $h_6 = f_3 g_3$.

g_3	3	3	3	3
g_2	2	3	2	3
g_1	1	1	3	3
g_0	0	1	2	3
\times	f_0	f_1	f_2	f_3

Algorithm in time $K(n)$ and space $O(n \log n)$.



Fast relaxed multiplication



14	14		14				14							
13			14				14							
12	12						14							
11			14				14							
10	10		10				14							
9			10				14							
8	8						14							
7			10				14							
6	6		6				10				14			
5			6				10				14			
4	4						10				14			
3			6				10				14			
2	2		4	6		8	10		12		14			
1			4	6		8	10		12		14			
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14

→ Relaxed algorithm in time $O(M(n) \log n)$ and space $O(n)$.



Truncated multiplication



12															
11	12														
10	10														
9															
8	8														
7															
6	6														
5															
4	4														
3															
2	2														
1															
0	1	2	3	4	5	6	7	8	9	10	11	12			

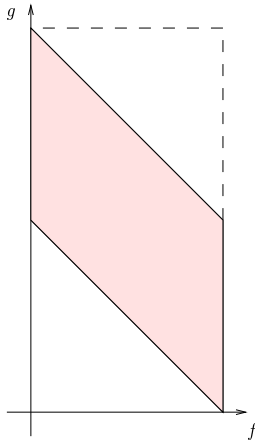


4. The middle product (HQZ)



Given $f = f_0 + \dots + f_{n-1} z^{n-1}$ and $g = g_0 + \dots + g_{2n-2} z^{2n-2}$, compute $h = f * g = h_0 + \dots + h_{n-1} z^{n-1}$ with

$$h_i = \sum_{j=0}^{n-1} f_j g_{n-1+i-j}$$



Case $n = 2$

$$\alpha = f_1 (g_0 + g_1)$$

$$\beta = (f_1 - f_0) g_1$$

$$\gamma = f_0 (g_1 + g_2)$$

$$h_0 = \alpha - \beta$$

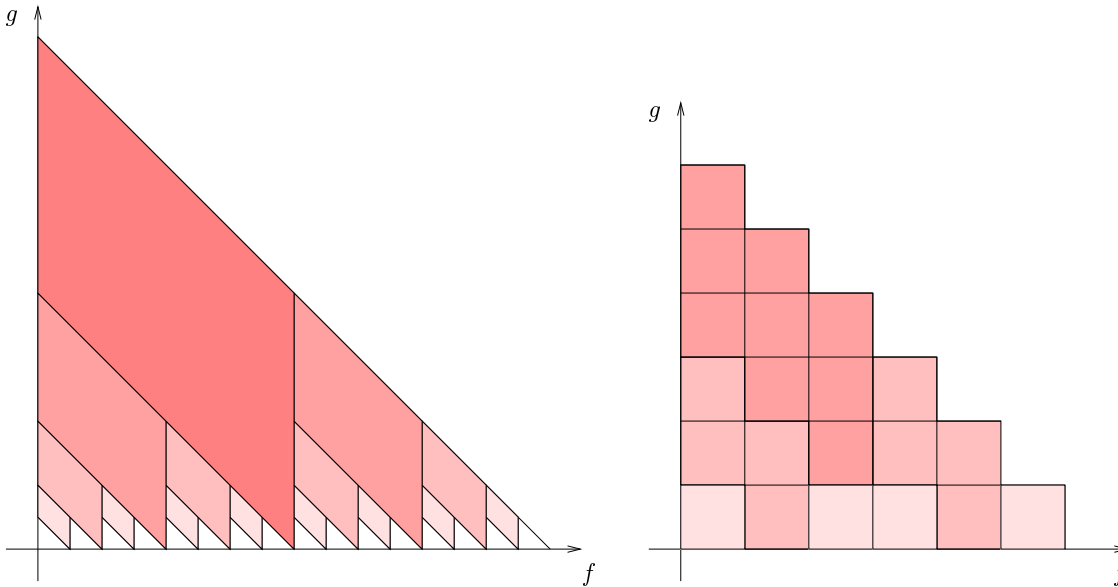
$$h_1 = \gamma + \beta$$



5. Relaxed multiplication with fixed series



For *fixed* $g = g_0 + \dots + g_{n-1} z^{n-1}$ and *relaxed* $f = f_0 + \dots + f_{n-1} z^{n-1}$, compute the *relaxed* product $h = fg = h_0 + \dots + h_{n-1} z^{n-1}$.





Complexity results



Theorem 1. *There exists a (truncated) relaxed multiplication algorithm with one fixed argument, with the same time and space complexity as divide & conquer multiplication.*

Theorem 2. *There exists a (truncated) relaxed multiplication algorithm with one fixed argument, which is twice as efficient as the standard fast relaxed multiplication algorithm from an asymptotic point of view.*



6. Applications



Linear differential equations

Consider

$$L_r f^{(r)} + \dots + L_0 f = 0,$$

with $L_0, \dots, L_r \in C[[z]]$, $L_{r,0} = 1$, and given f_0, \dots, f_{r-1} . Then the unique solution can be computed using the formula

$$f = L_r^{-1} \int \dots \int (L_r f^{(r)} + \dots + L_0 f)$$

in time $\sim (r+1) K(n)$.

General implicit linear equations